

**To:** Governor's Office of Land Use and  
Climate Innovation  
1400 10th Street  
Sacramento, CA 95814

**From: Lead Agency**  
Sierra Nevada Conservancy  
11521 Blocker Drive, Suite 205  
Auburn, CA 95603

**To:** Tuolumne County Clerk  
2 South Green St, Second Floor  
Sonora, CA 95370

**Project Title:** Protecting Highway 108's Communities, Economies, and Watersheds  
(SNC1837)

**Project Location – Specific:** Two locations in Stanislaus National Forest. 1) Adjacent to the north and west sides of the community of Pinecrest, along Highway 108 and Crabtree Road. Treatment center at approximately -120.018, 38.179 degrees. 2) On the southeast side of Highway 108, between the communities of Me-Wuk Village and Arastraville. Treatment center at approximately -120.633, 38.037 degrees.

**Project Location - City:** Near Pinecrest,  
Arastraville

**Project Location - County:** Tuolumne

**Description of Nature, Purpose, and Beneficiaries of Project:** Sierra Nevada Conservancy (SNC) is providing funding to Tuolumne County to partner with the Stanislaus National Forest to implement between 280 and 406 acres of fuel breaks in eastern Tuolumne County to protect nearby communities and infrastructure from wildfire. Treatments will consist of roadside thinning reducing ground and ladder fuels up to 12 inches in diameter. Treatments will be a combination of mechanical mastication, hand-thinning, and pruning. The fuel breaks installed with this project will allow access for fire-suppression activities and reduce the spread of catastrophic wildfire events, but will also act as key anchor points for future forest-management activities. The project is part of the larger Social and Ecological Resilience Across the Landscape (SERAL) 2.0 landscape-level plan developed by the Stanislaus National Forest in partnership with the local collaborative, Yosemite Stanislaus Solutions.

**Name of Public Agency Approving Project:** Sierra Nevada Conservancy

**Project Applicant / Name of Person or Agency Carrying Out Project:**  
Tuolumne County  
Caitlin Henry, Senior Management Analyst  
2 South Green Street, Sonora, CA 95370  
209-533-5561  
chenry@co.tuolumne.ca.us

**Exempt Status:**

**Statutory Exemption:** Pub. Resources Code, section 4799.05, subd. (d)(1)

**Reasons why project is exempt:** Public Resources Code, section 4799.05 statutorily exempts from CEQA projects for prescribed fire, reforestation, habitat restoration, thinning, or fuel-reduction projects, or to related activities included in the project description, undertaken, in whole or in part, on federal lands to reduce the risk of high-severity wildfire that have been reviewed under the National Environmental Policy Act (NEPA) if the primary role of a state or local agency is providing funding or staffing for those projects. The SNC has authorized/approved the use of the funding for Tuolumne County to work in partnership with the Stanislaus National Forest to conduct fuels-reduction treatments on national forest lands. The project was reviewed in its entirety under NEPA by the Stanislaus National Forest in the *Social and Ecological Resilience Across the Landscape 2.0 Final Environmental Impact Statement and Another Step in Collaboratively Moving Toward Resilience in the Stanislaus Landscape - Record of Decision (ROD-1)* signed on July 31, 2024, and *Forest Thinning in California Spotted Owl Protected Activity Centers (ROD-2)* signed on January 15, 2025.

**Lead Agency**

**Contact Person:** Mary Akens

**Area Code/Telephone/Extension:** 530-450-5177

**If filed by applicant:** N/A

1. Attach certified document of exemption finding.
2. Has a Notice of Exemption been filed by the public agency approving the project: Yes \_\_\_ No \_\_\_

**Signature:**    
D382EA80350B496...

Executive Officer

**Title:**

**Date:** 3/5/2026

**Signed by Lead Agency:** Yes

**Signed by Applicant:** No

**Date received for filing at OPR:** \_\_\_\_\_

Authority cited: Sections 21083 and 21110, Public Resources Code.  
Reference: Sections 21108, 21152, and 21152.1, Public Resources Code.