

Notice of Exemption

To: Office of Planning and Research
P.O. Box 3044, Room 113
Sacramento, CA 95812-3044

From: California Department of Transportation
703 B Street
Marysville, CA 95901

Project Title: SUT 99 Soundwall Hit (EA 03-2N320)

Project Applicant: California Department of Transportation – District 3

Project Location - Specific: State Route 99 in Sutter County at post mile (PM) 28.4.

Project Location - City: South Yuba City Project Location - County: Sutter

Description of Nature, Purpose, and Beneficiaries of Project:

California Department of Transportation (Caltrans) proposes mobilization, repair soundwall as required (approximately 100 feet), traffic control, and incidental work on State Route 99 in Sutter County at PM 28.4.

Name of Public Agency Approving Project: Caltrans – District 3

Name of Person or Agency Carrying Out Project: Caltrans – District 3

Exempt Status (**check one**):

- Ministerial (Sec. 21080(b)(1); 15268);
- Declared Emergency (Sec. 21080(b)(3); 15269(a));
- Emergency Project (Sec. 21080(b)(4); 15269(b)(c));
- Categorical Exemption. State type and section number: Class 1(d), Section 15301 Existing Facilities
- Statutory Exemptions. State code number: _____

Reasons why project is exempt:

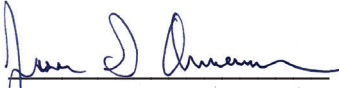
This project is exempt under Class 1(d), Section 15301 Existing Facilities as the project proposes to repair a damaged soundwall on State Route 99 in Sutter County. Additionally, the project does not propose to expand the use of the existing facility.

Lead Agency Contact Person: Jason Ammerman Phone number: (530) 649-6959

If filed by applicant:

1. Attach certified document of exemption finding.
2. Has a Notice of Exemption been filed by the public agency approving the project?

Yes No

Signature:  Date: 10/22/2025 Title: Environmental Scientist

Signed by Lead Agency Signed by Applicant

Date Received for filing at OPR: _____

Authority cited: Sections 21083 and 21110, Public Resources Code.

Reference: Sections 21108, 21152, and 21152.1, Public Resources Code.