

Mailing date: 7/26/2024

Check No. \_\_\_\_\_



# Notice of Exemption

**City of Malibu  
Planning Department**

To:  Office of Planning and Research  
1400 Tenth Street, Room 121  
Sacramento, CA 95814

From: City of Malibu  
23825 Stuart Ranch Road  
Malibu, CA 90265  
(310) 456-2489

L.A. County Registrar-Recorder  
L.A. County Clerk  
12400 E. Imperial Highway, Room #1201  
Norwalk, CA 90650

**Project Title:** Administrative Plan Review No. 23-055, Coastal Development Permit Exemption No. 24-062, Code Violation No. 23-081, and Categorical Exemption No. 24-124

**Project Location – Specific:** 5981 Trancas Canyon Road

**Project Location – City:** Malibu      **Project Location – County:** Los Angeles

**Description of Nature, Purpose, and Beneficiaries of Project:** An application for new swimming pool, spa and fencing including gate.

**Name of Public Agency Approving Project:** City of Malibu

**Name of Applicant/Permittee/Property Owner/Recipient of Project Approvals:** Vitus Matare, California Modernist Design, Inc., on behalf of Property Owner Eli Rich, ARIDANPROPERTIES, LLC

**Exempt Status:** *(check one)*

- Ministerial (Sec. 21080(b)(1); 15268): \_\_\_\_\_
- Declared Emergency (Sec. 21080(b)(3); 15269(a)): \_\_\_\_\_
- Emergency Project (Sec. 21080(b)(4); 15269(b)(c)): \_\_\_\_\_
- Categorical Exemption; Type and section number: Section: 15303(e) - New Construction or Conversion of Small Structures
- Statutory Exemptions; Code number: \_\_\_\_\_

**Reasons why project is exempt:** The project, as described above, is consistent with the classes of projects described in CEQA Guidelines Section 15303(e) that are considered exempt from further CEQA review. None of the exceptions described in Section 15300.2 apply. No potentially significant impacts will result from the project, either singularly or cumulatively.

**Lead Agency Contact Person:**

Richard Mollica, Planning Director

**Date:** 7/15/2024

- Signed by Lead Agency
- Signed by Applicant

Date Received for Filing with OPR: \_\_\_\_\_